Science Fair Projects in Plant Science

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Many botany-related projects revolve around:

- Effect of fertilizers
- Effect of different soils
- Seed germination
- Tropisms (response to light, gravity, etc.)

Why choose plants for projects?

- No risks that require special forms! (except in the case of pathogens, such as the Tobacco Mosaic Virus)
- Can be easy to grow large numbers of test subjects
- Few supplies are needed for maintenance of test subjects

Before choosing a project

- Consult outside sources to see sample projects
 - Intel site has lots of information and links to interesting sites
 - http://www.sciserv.org/isef/
- Consider why student wants to use plants
- What is the question to be asked? How is it different from similar experiments that have already been done?
- Develop a clear, testable hypothesis

Titles should be descriptive but not too wordy

- Are organic or inorganic fertilizers more effective?
- <u>Do gases that are released in smoke enhance</u> the germination rate of black pine seeds?
- Does a pineapple grow best in sand, soil or water?

Common problems

- Inconsistent growing conditions
 - Light exposure
 - Watering regime
 - Soil type
 - Different numbers of test subjects (*e.g.* 3 seeds in one treatment vs. 5 in another)

Problems

- Trying to test too many variables at once
- One thing should be tested with all other variables being constant
 - *e.g.* testing the effects of 3 different fertilizers. All plants should be in the same light conditions and should be watered the same amount.

Working with seeds

- Seed viability: Do a test run before the experiment begins to test germination percentage. Stored seeds may lose germination ability even after only one year. It's best to use 'fresh' seed.
- Research requirements for seed germination in that specific plant (some may require 'scarring' so that the seedling can expand through the seed coat)

Watering

- What is the quality of water used?
 - Distilled—may have too few nutrients
 - Tap water—can contain less than optimal concentrations of various nutrients
 - Overwatering: Consistent watering is important, but don't over do! If the top of the soil is wet, it's best to wait.

Lighting

- Lighting quality
 - Regular fluorescent lights; relatively cheap and throw off a lot of light, but wavelengths are not optimal for plant growth.
 - Gro-lights (with specific wavelengths more similar to that of sunlight); can be expensive
 - Incandescent light—cheap, but may throw off too much heat
- Photoperiod
 - Many plants respond to the length of the dark period, so timers may be necessary

Fertilizers

- If testing different brands, make sure that the numbers on the back are the same (should contain the same levels of K, N, and P)
- Over-fertilizing can cause stress and even be lethal to the plant.
- Use about half of the recommended strength to prevent burning.

Other things

- Ambient temperature
 - Problems with growing plants in windows over the winter
 - Fluctuations in temperature
- Humidity can also be an important factor in plant growth.

Is the plant healthy initially?

- Check for signs of insects (trails, waste products, living or dead organisms)
- Check for fungal diseases (discoloration, raised bumps, powdery appearance)
- If plants are stressed due to pathogens or inadequate growing conditions, they will not be good test subjects!

General ideas for middle school projects

- What conditions do plants grow best in?
- How does changing certain variables affect growth and/or development?
- Responses of plants to stimuli
- Qualitative observations

More advanced projects

- Propagation methods
- Tissue culture
- Plant extracts and their effects
- Plant compounds and their role in metabolism
- Projects involving statistical analysis

A few sources

- http://www.all-science-fairprojects.com/category50.html
- http://www.ergonica.com/ergonica_frame.htm ?educators.htm&1
- http://biology.about.com/library/weekly/aa032
 201a.htm